

INFORMATION & COMMUNICATION TECHNOLOGIES

INDUSTRY

Information and Communication Technologies

The Information and Communication Technologies sector provides students with analytical, design, and management skills. Topics include game design, cyber security, data analysis, and coding. Internships may occur in IT firms, defense firms, and in all inclustries

PATHWAYS OFFERED

- · Software and Systems Development
- Games and Simulations Information Support and Services Pathway Course Sequence and Offenings I 2018-2019



- Foundations in IT GIS and Global Technology
- AP Computer Science Principles Website Design
- · Game Design · IT in Global Society
- Introduction to Design
- · AP Computer Science A

CTE Sequence of Courses

Industry

Pathway

Clairemont High

Games and Simulation Pathway

Foundation

Foundations in IT 1, 2 ** (3705, 3706)

Game Design 1, 2 * (4473, 4474)

Intermediate

AP Computer Science Principles 1, 2 * (4463, 4464) 3 Advanced

Game Design 3, 4 (4477, 4478)

AP Computer Science A 1, 2 * (4461, 4462)

Crawford High

Games and Simulation Pathway

Software and Systems Development Pathway Foundations in IT 1, 2 ** (3705, 3706)

Foundations in IT 1, 2 ** (3705, 3706)

Game Design 1, 2 * (4473, 4474)

AP Computer Science Principles 1, 2 * (4463, 4464)

Game Design 3, 4 (4477, 4478)

Cybersecurity 1,2 (8359, 8360)

Henry High

Software and Systems Development Pathway AP Computer Science Principles 1, 2 * (4463, 4464)

AP Computer Science A 1, 2 * (4461, 4462)

Computer Science 3,4 (4413, 4414)

Hoover Hiah

Software and Systems Development Pathway Foundations in IT 1, 2 ** (3705, 3706)

AP Computer Science Principles 1, 2 * (4463, 4464)

GIS and Global Technology 1, 2 ** (8291, 8292)

GIS and Global Technology 3, 4 * (8293, 8294)

Cybersecurity 1,2 (8359, 8360)

key/notes

- 1. * UC a-g Approved
- 2. Receives Community College Credit
- 3. ~ Future class not currently available



Information

& Communication Technologies Course Sequence and Opperings | 2018-2019



Industry	Foundation	2 Intermediate	Advanced
Pathway			
Kearny High SCT			
Software and Systems Development Pathway	Foundations in IT 1, 2 ** (3705, 3706)	AP Computer Science Principles 1, 2 * (4463, 4464)	GIS and Global Technology 1, 2 * (8291, 8292) GIS and Global Technology 3, 4 (8293, 8294)
La Jolla High			
Software and Systems Development Pathway	Foundations in IT 1, 2 ** (3705, 3706)	AP Computer Science Principles 1, 2 * (4463, 4464)	AP Computer Science A 1, 2 * (4461, 4462)
Mission Bay High			
Games and Simulation Pathway	Foundations in IT 1, 2 ** (3705, 3706)	AP Computer Science Principles 1, 2 * (4463, 4464)	Game Design 3, 4 (4477, 4478)
	Computer Animation 1,2* (3639, 3640)		
Morse High			
Software and Systems Development Pathway	Foundations in IT 1, 2 ** (3705, 3706)	AP Computer Science Principles 1, 2 * (4463, 4464)	AP Computer Science A 1, 2 * (4461, 4462)
San Diego High	Foundations in IT 1.0 *	AD Computor Science Principles	IT is Clobal Cosiatus CL ID 1
Software and Systems Development Pathway	Foundations in IT 1, 2 * (3705, 3706)	AP Computer Science Principles 1, 2 * (4463, 4464)	IT in Global Society SL IB 1 (4493,4494) Website Design 1,2 (8931, 8932)
Serra High			
Software and Systems Development Pathway	-Foundations in IT 1, 2 * (3705, 3706)	AP Computer Science Principles 1, 2 * (4463, 4464)	**Computer Science 1, 2 ** (4411, 4412)
			-AP Computer Science A 1, 2 * (4461, 4462)
			-GIS and Global Technology 1, 2 * (8291, 8292)
University City High			
Software and Systems Development Pathway	Foundations in IT 1, 2 * (3705, 3706)	AP Computer Science Principles 1, 2 * (4463, 4464)	AP Computer Science A 1, 2 * (4461, 4462)

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